

SAILOR MOON GENERIC FORMAT

Opening tease*	00:20
(separator)	00:01
Main Title	01:30
(separator)	00:01
Bumper Out	00:04
Commercial #1	01:02
Bumper In	00:04
(separator)	00:01
Show Title	00:10
(separator)	00:01
Segment #1**	09:00
(separator)	00:01
Bumper Out	00:04
Commercial #2	02:02
Bumper In	00:04
(separator)	00:01
Segment #2	07:00
(separator)	00:01
Bumper Out	00:04
Commercial #3	02:02
Bumper In	00:04
(separator)	00:01
Segment #3	02:34
(separator)	00:01
Bumper Out	00:04
Commercial #4	01:02
PSA	00:30
(separator)	00:01
Credits	00:30
Logos	00:10
20800	
Total Running Time	28:30
Segments Total: (inc. tease/PSA)	00:04
Separator Total:	00:10
	00.00

* Tease and recap may vary with difference applied to segment totals.

** Segment lengths, tease and prologue can vary.

00:28 06:08

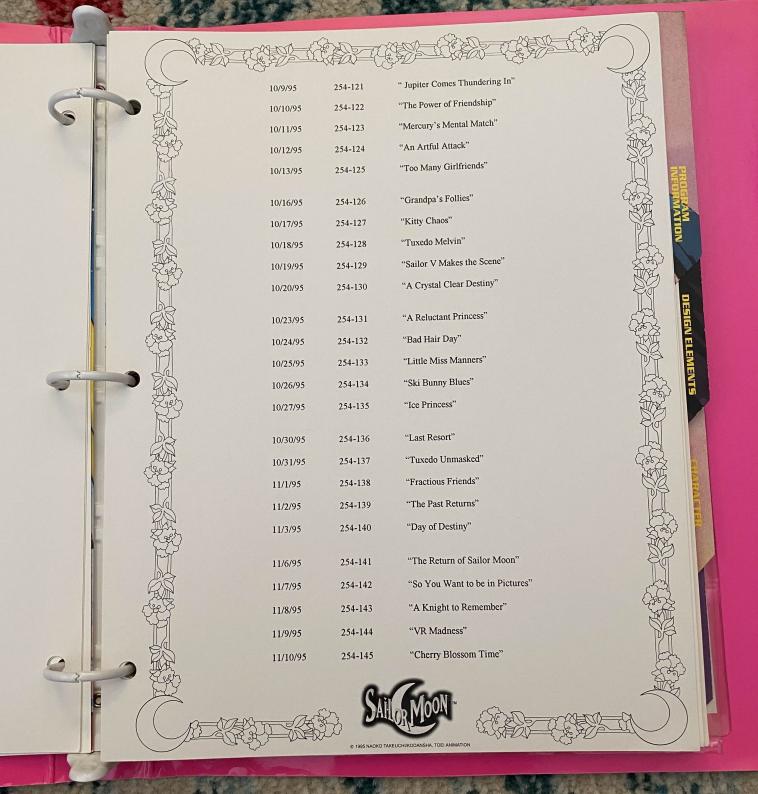
Bumper total: Commercial Time

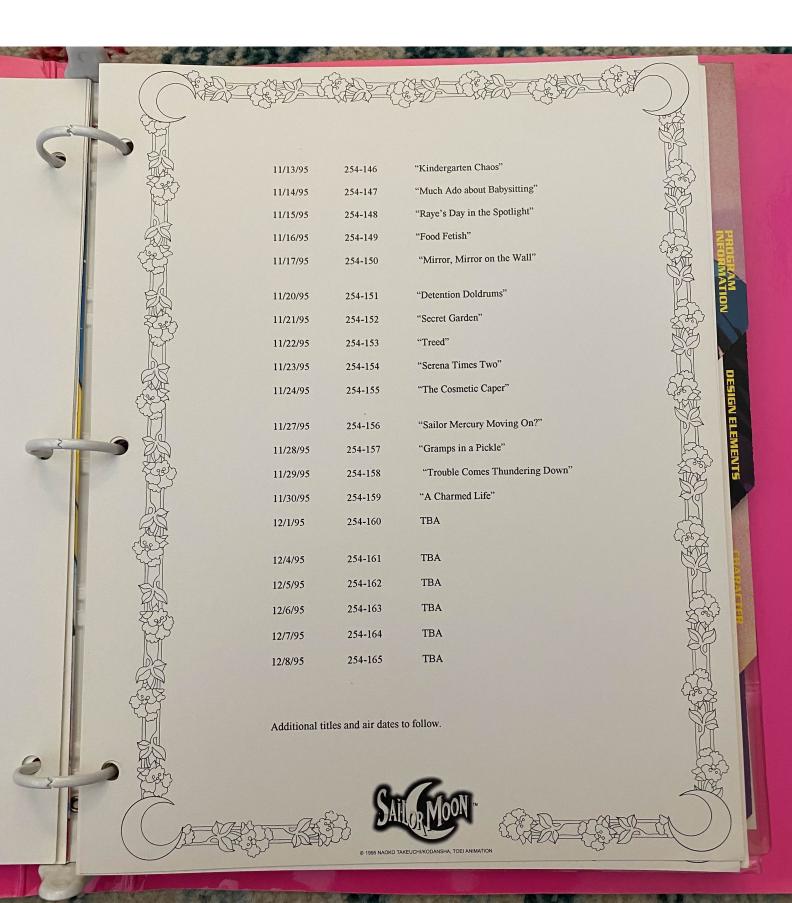


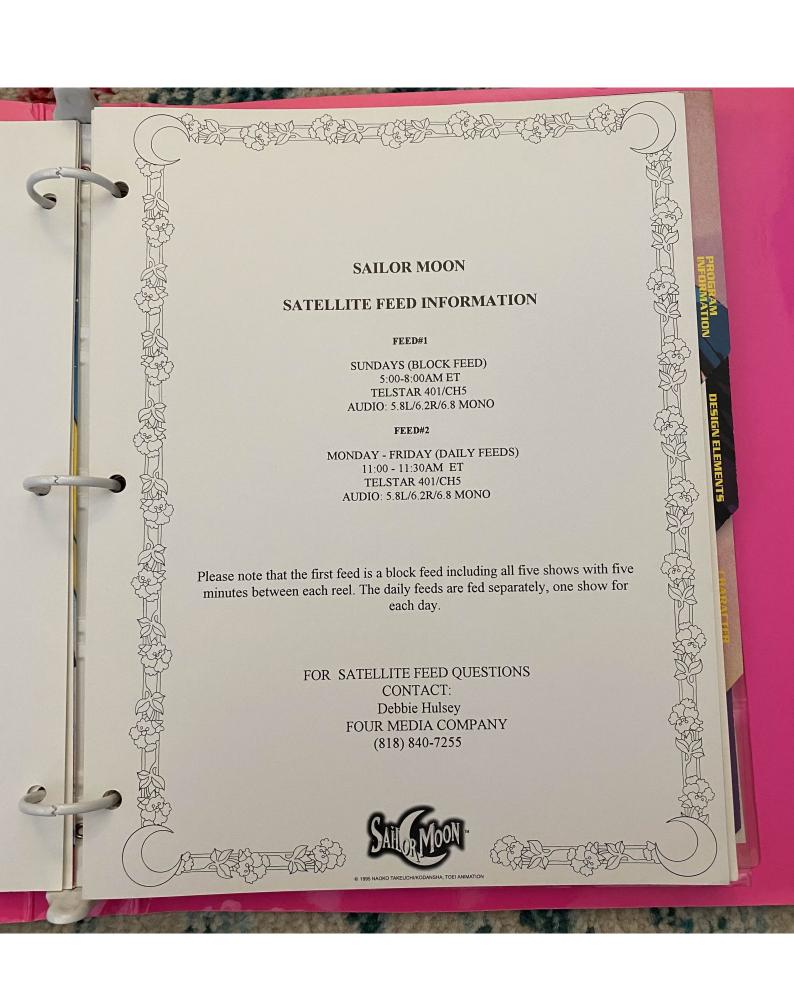
9/11/95	254-101	"A Moon Star is Born"
9/12/95	254-102	"Talk Radio"
9/13/95	254-103	"Slim City"
9/14/95	254-104	"So You Want to be A Superstar"
9/15/95	254-105	"Computer School Blues"
		"Time Bomb"
9/18/95	254-106	Time Bollio
9/19/95	254-107	"An Uncharmed Life"
9/20/95	254-108	"Nightmare in Dreamland"
9/21/95	254-109	"Cruise Blues"
9/22/95	254-110	"Fight to the Finish"
9/25/95	254-111	"Match Point for Sailor Moon"
9/26/95	254-112	"An Unnatural Phenomena"
9/27/95	254-113	"Wedding Day Blues"
9/28/95	254-114	"Shutter Bugged"
9/29/95	254-115	"Dangerous Dollies"
10/2/95	254-116	"Who is That Masked Man"
10/3/95	254-117	"An Animated Mess"
10/4/95	254-118	"Worth A Princess's Ransom"
10/5/95	254-119	"Molly's Folly"
10/6/95	254-120	"A Friend in Wolf's Clothing

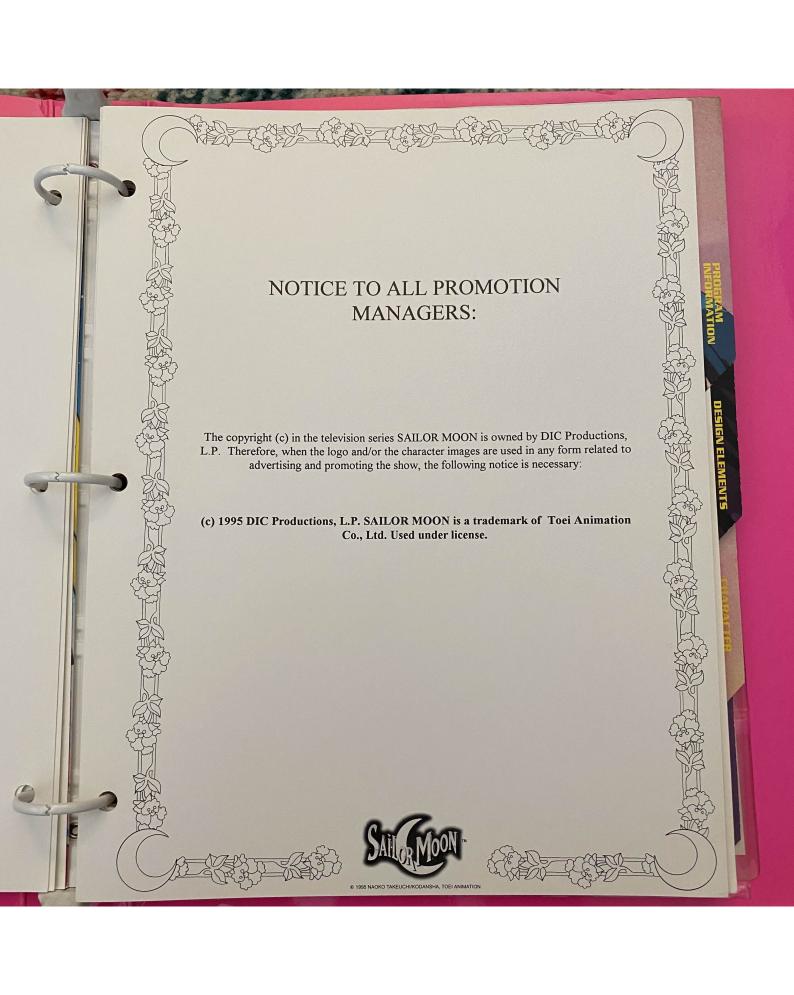


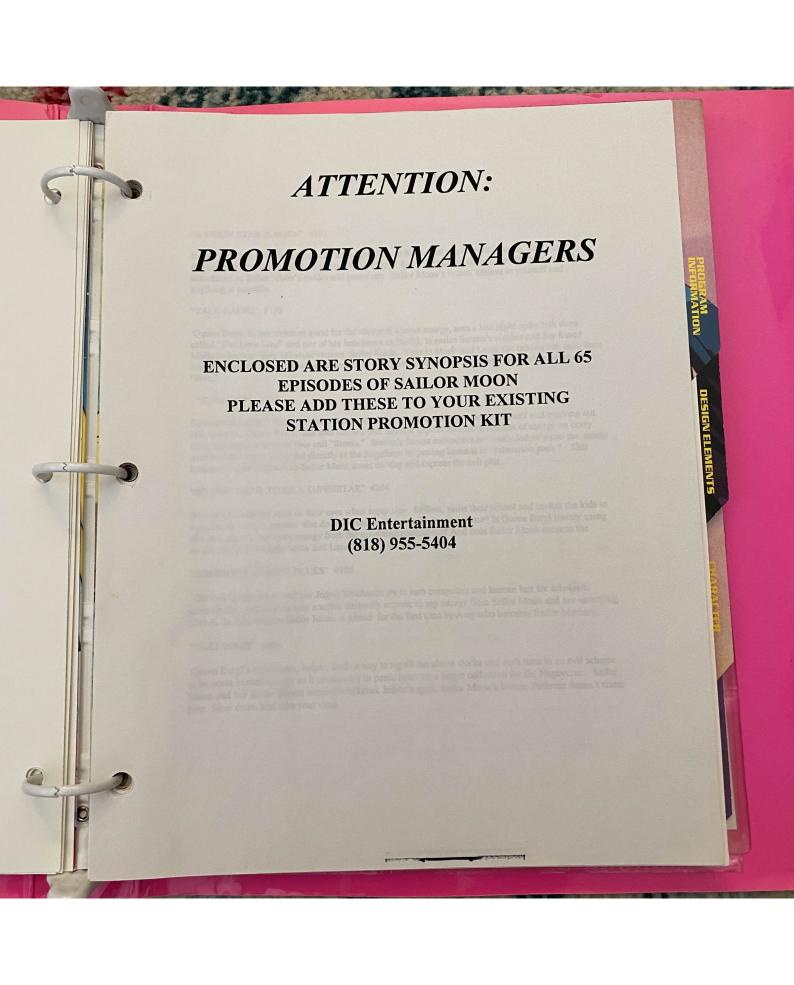
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DESIGN ELEMENTS

SAILOR MOON SYNOPSIS

"A MOON STAR IS BORN" #101

In this premiere episode, 14 year old schoolgirl, Serena learns that she is "Sailor Moon" and that her destiny is to save the world from the evil Queen Beryl. Luna the talking cat and Tuxedo Mask are also introduced as Sailor Moon's guides and protectors. Sailor Moon's lesson: believe in yourself and anything is possible.

"TALK RADIO" #102

Queen Beryl, in her constant quest for the source of human energy, uses a late night radio talk show called "The Love Line" and one of her henchmen as the DJ, to entice Serena's teacher and her friend Molly to become their innocent victims. Sailor Moon, Tuxedo Mask and Luna, the talking cat, save their friends by exposing the show's evil intent and the Queen's plot to sap the energy human's expend on "love"

"SLIM CITY" #103

Serena's in a panic! She's gained weight and tries to lose it quickly by starving herself and working out. Her nemesis, Queen Beryl, has also learned that humans expend an absurd amount of energy on crazy diets and frenetic activity they call "fitness." Serena's fitness instructors are really Jedyte's and the energy used to work out is being fed directly to the Negaforce by putting humans in "relaxation pods." This becomes Sailor business as Sailor Moon saves the day and exposes the evil plot.

"SO YOU WANT TO BE A SUPERSTAR" #104

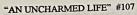
Serena's friends get stars in their eyes when super star, Saffron, visits their school and invites the kids to compete in a talent contest. But does Saffron really work for the Negaforce? Is Queen Beryl merely using this as a ploy to sap more energy from the unwitting contestants? And does Sailor Moon come to the rescue aided by Tuxedo Mask and Luna the cat? Of course!

"COMPUTER SCHOOL BLUES" #105

The evil Queen Beryl and her Jedyte henchman try to turn computers and human lust for scholastic achievement and success into another dastardly scheme to sap energy from Sailor Moon and her unwitting friends. In this episode Sailor Moon is joined for the first time by Amy who becomes Sailor Mercury.

"TIME BOMB" #106

Queen Beryl's henchman, Jedyte, finds a way to rig all the alarm clocks and rush time in an evil scheme to increase human energy as it crescendos in panic insuring a larger collection for the Negaverse. Sailor Moon and her Sailor Scouts successfully break Jedyte's spell. Sailor Moon's lesson: Patience doesn't come easy. Slow down and take your time.



Busloads of tourists have been disappearing from the sacred temple on Cherry Hill. Sailor Moon, Sailor Mars and Luna the cat travel through a Negaportal to save everyone from the evil Jedyte. When all hope is lost Raye, a girl who works in the temple appears. She is transformed into Sailor Mars with the help of Luna, the cat. Sailor Moon's lesson: Encourage your parents to carpool or take public transportation. It can help save the air we breathe.

"NIGHTMARE IN DREAMLAND" #108

Serena and the Sailor Scouts visit "Dreamland," the local amusement park, to investigate rumors that people are disappearing. Darien aka Tuxedo Mask joins them. The evil Jedyte is feeding bon-bons to the people making them fall into a deep trance so Queen Beryl's henchmen can easily sap their energy. Using teamwork, Sailor Moon, Sailor Mars and Sailor Mercury come to the rescue.

"CRUISE BLUES" #109

A dream vacation on the Sunset Romance Cruise Ship turns into a really bad trip for Sailor Moon and her scouts. The negaverse has sent Jedite and Titis to steal all the love energy from the humans on board. Sailor Moon's lesson: Letting someone make you feel bad about yourself is never a good idea. You

"FIGHT TO THE FINISH" #110

The evil Jedite challenges the three Sailor Scouts to a duel on the main runway of the local airport. The Jedite knows that if he loses, Queen Beryl will punish him by condemning him to the most profound darkness forever. In this episode a new solider of Queen Beryl's is introduced - Neflite, who replaces the Jedite.

"MATCH POINT FOR SAILOR MOON" #111

Neflite poses as tennis coach, Maxfield Stanton. Molly's best friend, Katie Sandler, becomes a champion tennis player with the aid of a mysterious tennis racket with super-powers. Could the Negaverse be involved? Sailor Moon, Tuxedo Mask and the Sailor Scouts take over the court to save the day!

"AN UNNATURAL PHENOMENA" #112

Raye, Sailor Mars, starts dating Darien in this episode. Neflite, the evil Queen's henchman, chooses his next victim - an elderly gardener whose favorite park is being demolished. Sailor Moon and Sailor Mercury with the help of Sailor Mars and Tuxedo Mask save Mr. Baxter, the gardener, and the lovely park. Sailor Moon's lesson: Nature is a blessing that must not be taken for granted. Let's keep the trees in the parks not in the waste dump.

"A FRIEND IN WOLF'S CLOTHING" #120

In this episode, Molly casts her fate with Neflite. This becomes a dangerous choice when other henchmen of the Negaverse arrive determined to destroy him. Neflite finds out the true identity of Sailor Moon.

Neflite saves Molly from the soldiers of the Negaverse but dies in the battle. Sailor Moon's lesson: There is good in everyone, even those you think are bad.

"JUPITER COMES THUNDERING IN" #121

Things are heating up in this episode when a new, more relentless henchman of the Negaverse appears. Queen Beryl explains who the Seven Shadows were and how the Queen of Serenity trapped them inside the Silver Crystal and then hurled them into space. The crystal shattered into the Seven Crystals - a shadow warrior locked into each piece. Now those warriors are reborn into humans who have no memory of their former existence. Sailor Jupiter is introduced. The Negaverse gets their first crystal from Joe, a boy with extraordinary powers. Sailor Moon's lesson: It is important to talk out your problems and listen to find out how other people feel. You might find that your differences aren't as bad as you think.

"THE POWER OF FRIENDSHIP" #122

Molly's feeling blue and seeks advice from a kindly man only to discover the evil Zoycite has business with him too. Will Zoycite capture a Rainbow Crystal? Luna, the cat, explains the story of the Seven Shadows battle against the Moon Kingdom and the Silver Emperium Crystal. Sailor Moon's lesson: true friends are hard to find.

MERCURY'S MENTAL MATCH #123

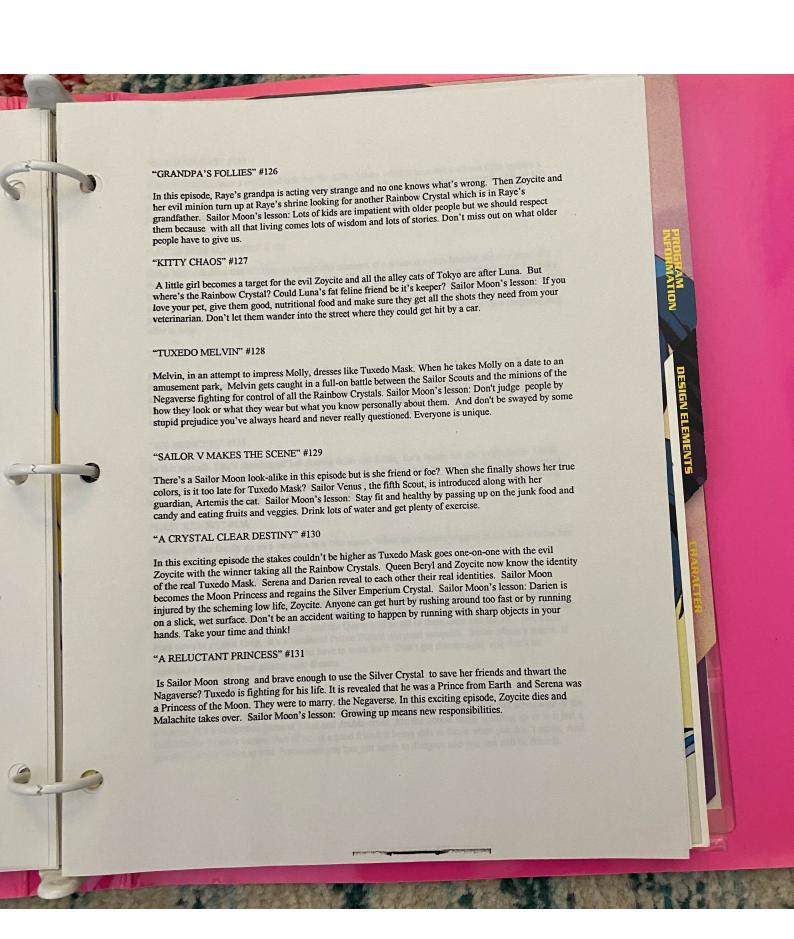
The evil Zoycite is back with a vengeance in this exciting episode. This time she attacks the school's brand new brainiac who he thinks is another keeper of a rainbow crystal. The Sailor Scouts try to save the school boy and the crystal as well from being stolen by Queen Beryl's evil henchman. Sailor Moon's lesson: it's important to take school seriously. You're learning more than just the lesson. You're learning discipline and patience and the ability to stick to something until you get it right.

"AN ARTFUL ATTACK" #124

In this episode, everyone's excited about a wonderful new artist but it's no pretty picture once the evil Zoycite turns up determined to capture another Rainbow Crystal for the Negaforce. Sailor Moon's lesson: We all want to please people at one time or another as long as you don't lose track of yourself and get caught up in what your friends what - like drugs or other bad stuff. You don't have to do everything your friends tell you. When something feels wrong, be true to yourself first.

"TOO MANY GIRLFRIENDS" #125

Sailor Moon discovers that Andrew has a girlfriend sending her into the depths of despair but not for long. Zoycite's monsters are back and they're after the Rainbow Crystals. Sailor Moon's lesson: Talking always helps when you have problems. Lots of kids great depressed and think no one can possibly understand them. If you're feeling that way, reach out for help and don't try to solve your problems alone.



"BAD HAIR DAY" #132

A free haircut becomes a really bad hair day for Sailor Moon when it becomes a all-out fight against a scissors-snipping monster from the Negaforce. But is the real Tuxedo Mask there to save the day or just get the Silver Emperium Crystal away from her?. Sailor Moon's lesson: The value of hygiene and personal grooming. To feel good, you need to keep yourself looking good.

"LITTLE MISS MANNERS" # 133

Sailor Moon decides that it's time to acquire the manners of a princess and to become the star pupil at a finishing school. She soon learns that the matron of THIS finishing school is more interested in finishing OFF her students and the Sailor Scouts have to stop her before it's too late. Sailor Moon's Lesson: There's more to good manners than knowing how to walk properly. Really good manners are about how you treat people and that means with respect and consideration. If you see someone struggling with a shopping bag, offer to help.

'SKI BUNNY BLUES" #134

Sailor Moon and Raye have both set their sights on winning the Miss Moon Princess Contest at the Pinecone Ski Resort not knowing until it's too late that it's nothing but a plot by evil Queen Beryl to lure and capture the Sailor Scouts. Will an avalanche stand in the way of the Sailor Scouts on skis? Sailor Moon's lesson: There's no reason that people can't compete with each other and stay friends. Have fun with your competition and when it's all over you can still be friends.

"ICE PRINCESS" #135

In this episode, Lita's showing off her skating skills and falling for a hunky ice star while Sailor Moon falls in a more painful way. When the ice stars turn out to be pawns of the evil Negaforce, Tuxedo Mask suddenly comes to Sailor Moon's rescue. Sailor Moon's lesson: Don't let one disappointment keep you from enjoying all the other good things in your life.

"LAST RESORT" #136

Serena and her family go on a vacation to a lake resort. When the creature trapped in the lake attacks her family, Serena transforms into Sailor Moon and saves them.

"TUXEDO UNMASKED" #137

Queen Beryl starts to recapture those unfortunate seven who carried the Rainbow Crystals, including Amy's good friend, Greg, and unite them into the Invincible Shadow - a mighty warrior. Then the Sailor Scouts will not have a chance in battle and the Queen will be rid of them once and for all. But when Amy vows to protect Greg, it's a hardened Prince Darien she must vanquish. Sailor Moon's lesson: If you want something badly enough, you have to work for it. Don't get discouraged and don't let roadblocks stop you from getting your dreams.

"FRACTIOUS FRIENDS" #138

The Sailor Scouts are squabbling and Queen Beryl and her henchmen intend to take full advantage of the situation. It's a dangerous game of cross and double-cross. Are the Scouts really splitting up or is it just a trick? Sailor Moon's lesson: Part of being a good friend is being able to listen when you don't agree. And you don't always have to win. Sometimes you can just agree to disagree and you can still be friends.

"THE PAST RETURNS" #139

The forces of the Negaverse have finally broken into our universe intent on taking over the world. Sailor Moon meets her mother, Queen Serenity, who takes her back to her roots to see the final days of the Moon Kingdom, once the happiest place of the galaxy. Sailor Moon's lesson: If we're not careful we could destroy our planet through pollution and carelessness. Recycle...it's everyone responsibility to keep our planet beautiful.

"DAY OF DESTINY" #140

Today's' D-Day as Sailor Moon finally faces off against the evil Queen Beryl, her "doom and gloom" girls and Tuxedo Mask, himself. Sailor Moon defeats Queen Beryl and blasts her back to the Negaverse but Sailor Moon loses her memory in the process. The Earth finally has a chance for real peace at last. Sailor Moon's lesson: Always be true to what you know is right. Stay strong and healthy and do your very best in school.

"THE RETURN OF SAILOR MOON" #141

Serena's back to being a normal schoolgirl and doesn't remember a thing about the Sailor Scouts new. Alan and Anne, secretly from the Negaforce, enroll in Serena's school as brother and sister only to plot to steal energy to feed their "Doom Tree." Suddenly Serena is called upon once more to become Sailor Moon and save her fellow human beings. Sailor Moon's lesson: It's scary to leave what's comfortable and safe behind but remember change can be pretty exciting. It means new adventures, new people and places.

"SO YOU WANT TO BE IN PICTURES" #142

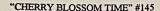
The Sailor Scouts are lured into a glamorous movie studio only to discover that there's something sinister going on behind the scenes. The Sailor Scouts have no memory of their heroic life, but when the time comes, they rally 'round their old friend and save the day as the Sailor Scouts. Sailor Moon's lesson: You lose more than your friends' respect when you're unreliable. You miss out on all sorts of opportunities because people don't believe you'll come through for them. Don't be a flake and do practice what you preach!

'A KNIGHT TO REMEMBER" #143

Serena misses Tuxedo Mask and Darien's affection. Then a monstrous lion from the Negaverse attacks the Sailor Scouts but they are saved by the mysterious "Moonlight Knight." Sailor Moon's lesson: Learn what to do in an emergency. Don't panic. Alert an adult to get help. Have a basic first aid kit at home and your doctor's number near the phone.

"VR MADNESS" #144

A virtual reality theater is the location for the Negaverse's next attack but it gets way too personal for Sailor Moon when the villains attack her own family. When Sailor Moon attempts to defend them, her own Moon Tiara fails her. Suddenly the Moonlight Knight appears but how can he be there with Darien if Darien IS the Knight? Sailor Moon's lesson: Video game are cool but they shouldn't be your only interest. Get outside and play. Hike! Exercise! See your friends! There's plenty of cool stuff happening in the world outside the video game parlor.



Anne and Alan want to feed their dying Doom Tree with energy from humans who are paying homage to the beautiful Cherry blossoms. Sailor Moon receives the Moon Scepter from her mother. Sailor Moon's lesson: Friendship is all about being there for each other. Being a good friend means listening to each other, encouraging them to be better and not taking your friends for granted. They're a treasure you don't want to lose.

"KINDERGARTEN CHAOS" #146

In this episode, the evil villains try to steal the energy of defenseless kindergarten students by stealing the entire school bus full of kids. Serena changes into a substitute teacher to ride the bus and save the kids. Sailor Moon is aided by Sailor Venus and the Moonlight Knight. Sailor Moon's lesson: It's important for older kids to set an example as role models for the younger ones.

"MUCH ADO ABOUT BABYSITTING" #147

When Alan & Anne's cardian monster attack a daycare center, Serena & Darien are forced to become babysitters for a small child. Serena hopes it will rekindle their romance.

"RAYE'S DAY IN THE SPOTLIGHT" #148

In this episode, Raye not only organizes the Autumn festival but it's number one star. But her moment in the spotlight is cut short when a monster from the Negaverse makes a guest appearance determined to bring down the curtain. Sailor Moon's lesson: If you have a friend that's shy give them all the encouragement you can. Ask them what they think and give them time to answer. And if you're shy, try to understand that you're not alone. The world needs all kinds of people - even the shy ones.

"FOOD FETISH" #149

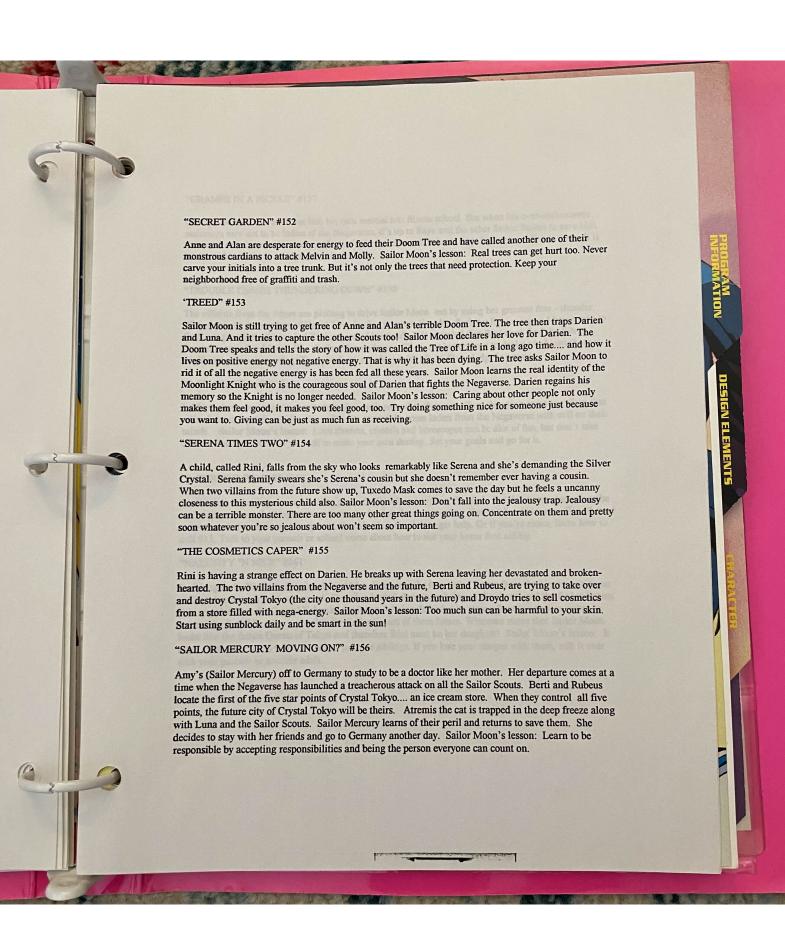
In this episode, everyone has food on the brain but when Lita tries out some of her coolest goodies on Alan, it makes Anne very jealous. The Sailor Scouts have to deal with Anne's wave of rage! The White Knight comes to their aid. Sailor Moon's lesson: If you're a picky eater you're missing out on a lot. And not just junk food and sweets but new vegetables and fruits like kiwis and papaya. It's always worth to try new foods. You might find something wonderful.

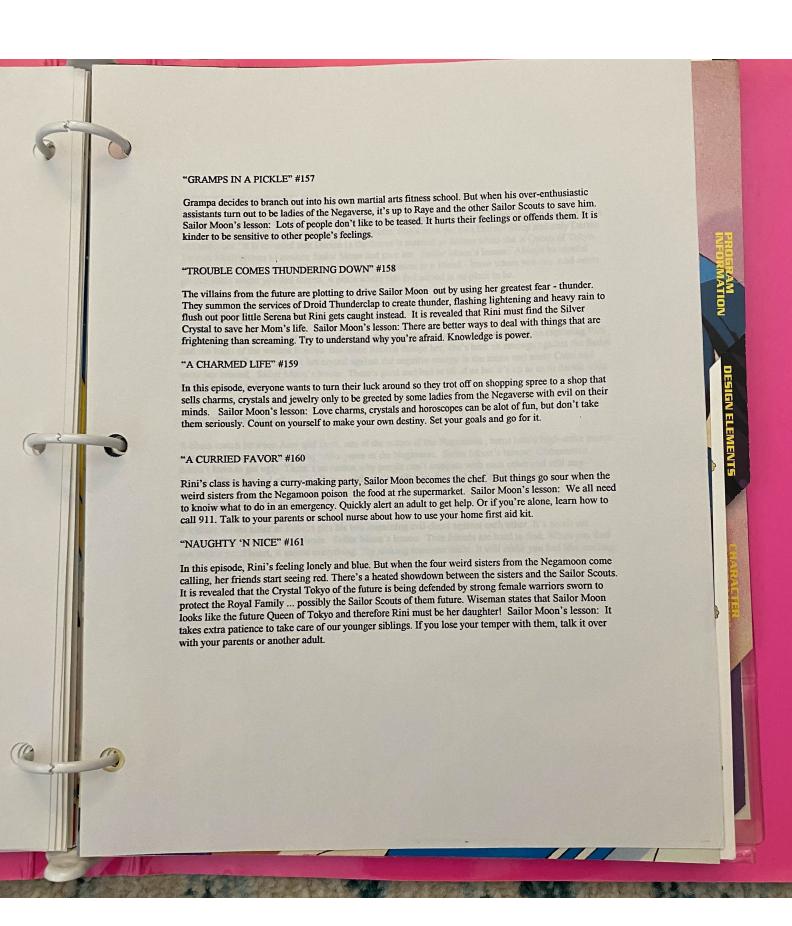
"MIRROR, MIRROR ON THE WALL" #150

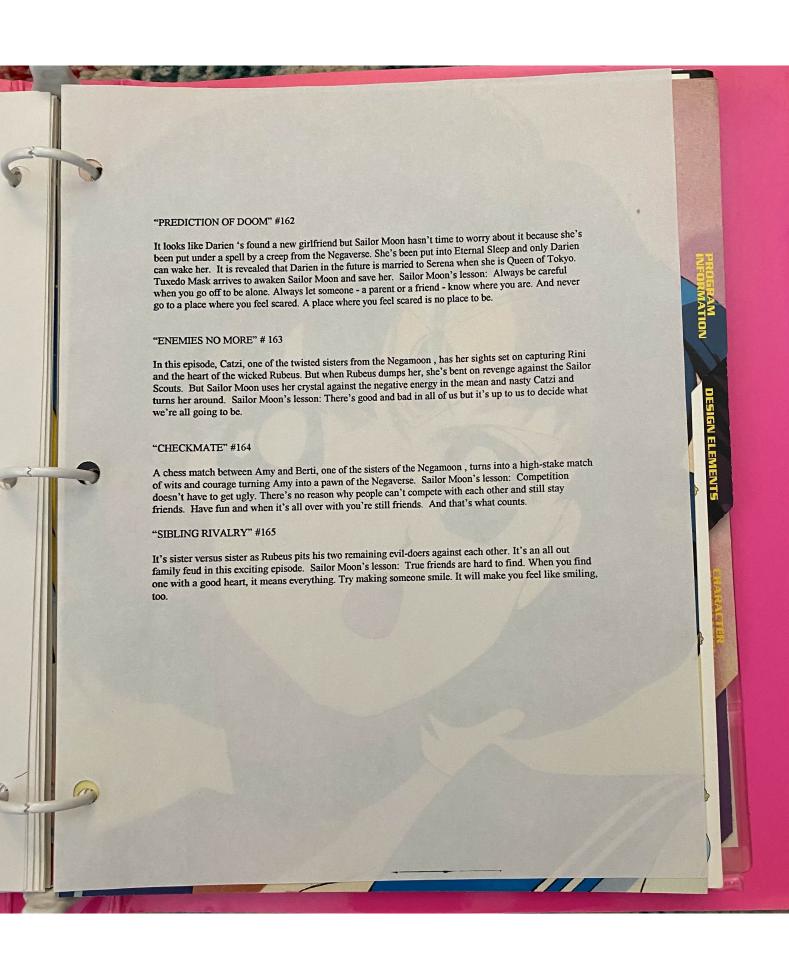
Anne sets her sights on the lead in Darien's new play. But Anne's not Snow White and Alan's no Prince Charming. Alan sends a monster from the Negaverse to gather all the energy from the audience and ruin the production. Sailor Moon's lesson: Cheating is cheating - no matter how small. And if a person cheats in little ways, sooner or later they may very well cheat and steal in bigger, more serious ways.

"DETENTION DOLDRUMS" #151

A quick sneak from Sailor Moon's lunchbox turns into a dull day in detention until things begin to heat up. A monster from the Negaverse emerges that even Anne and Alan have no control over. Anne and Serena make a bet on who's going to snag Darien first. Sailor Moon's lesson: Wherever you chose to go after school, always let your folks know where you're going and what you're up to. Never go off with strangers.











WELCOME TO THE WONDERFUL WORLD OF SAILOR MOON!



DIC Entertainment, SeaGull & Renaissance-Atlantic/Bandai Toys are proud to announce they have joined forces to put



SAILOR MOON <u>into orbit</u>.









SHOW OVERVIEW

SAILOR MOON is the most successful property in the history of children's programming -- over 90 million fans and 1.5 billion dollars worldwide!

The SAILOR MOON cartoon is NUMBER ONE in France, Italy, Spain, Japan and **Hong Kong!**

In Japan alone, SAILOR MOON has become the biggest sales & merchandising phenomenon <u>ever</u> -bigger than "Power Rangers" and "Turtles" combined!

SAILOR MOON is being launched with an unprecedented media blitz guaranteed to send sales and ratings skyhigh.

















LOGO LINE ART



AND PM5 - CALL OUTS



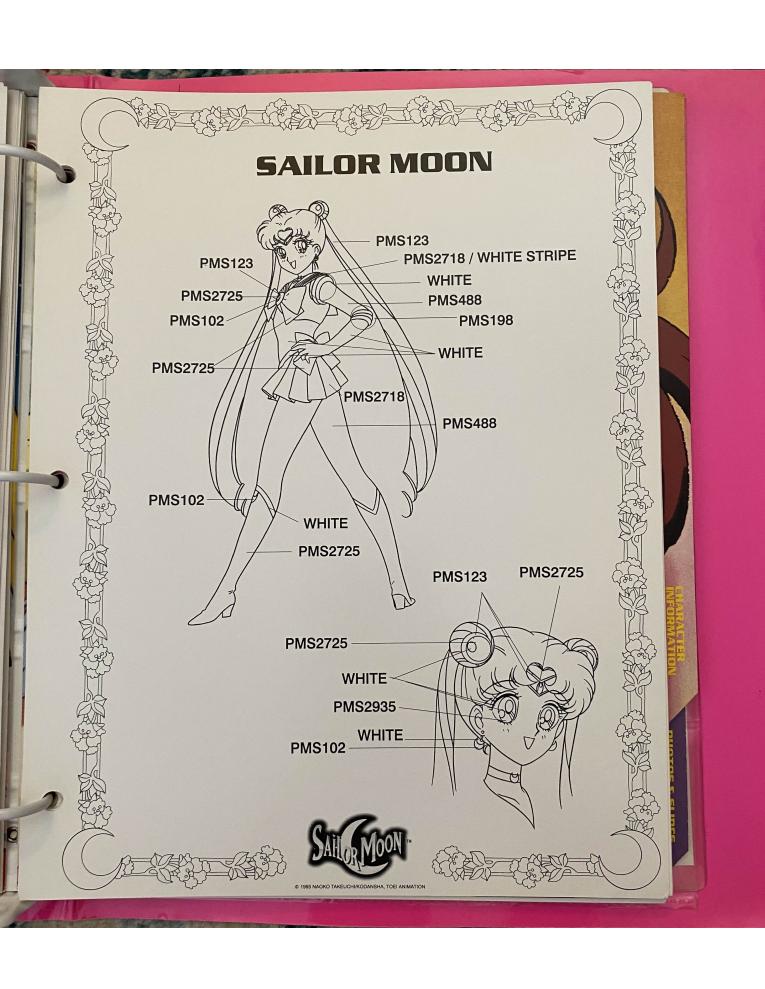
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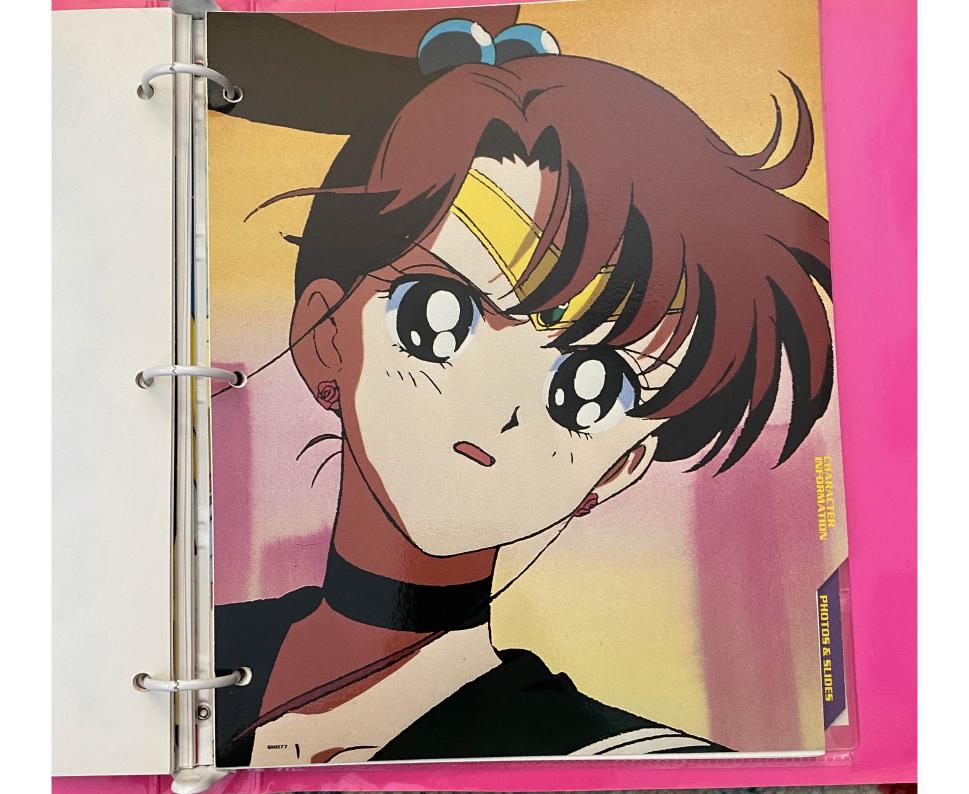
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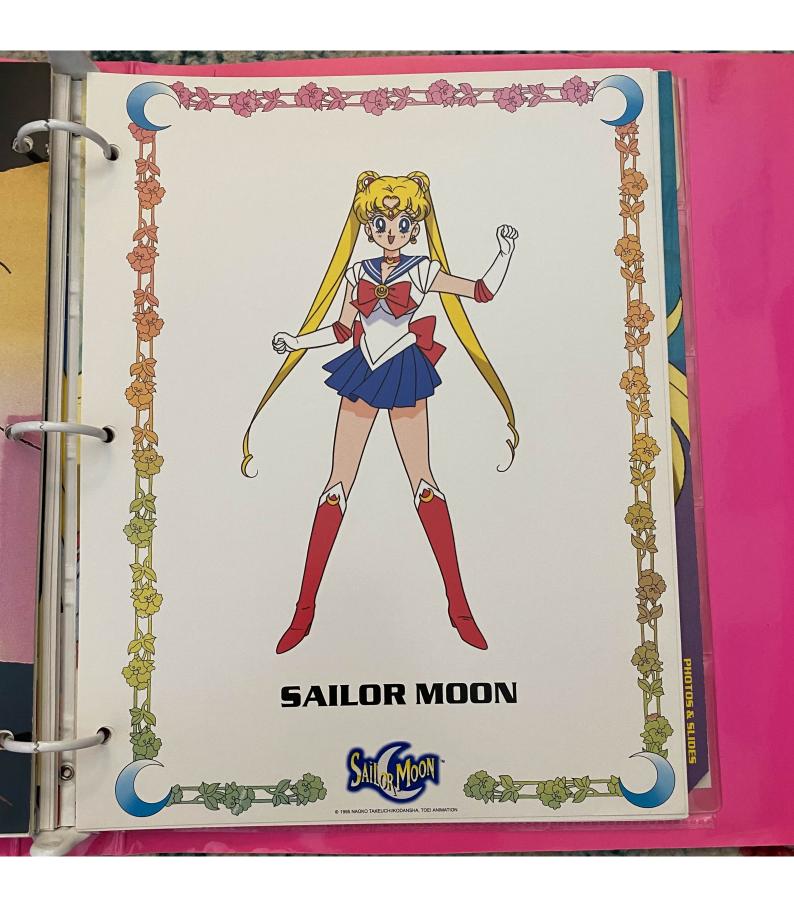


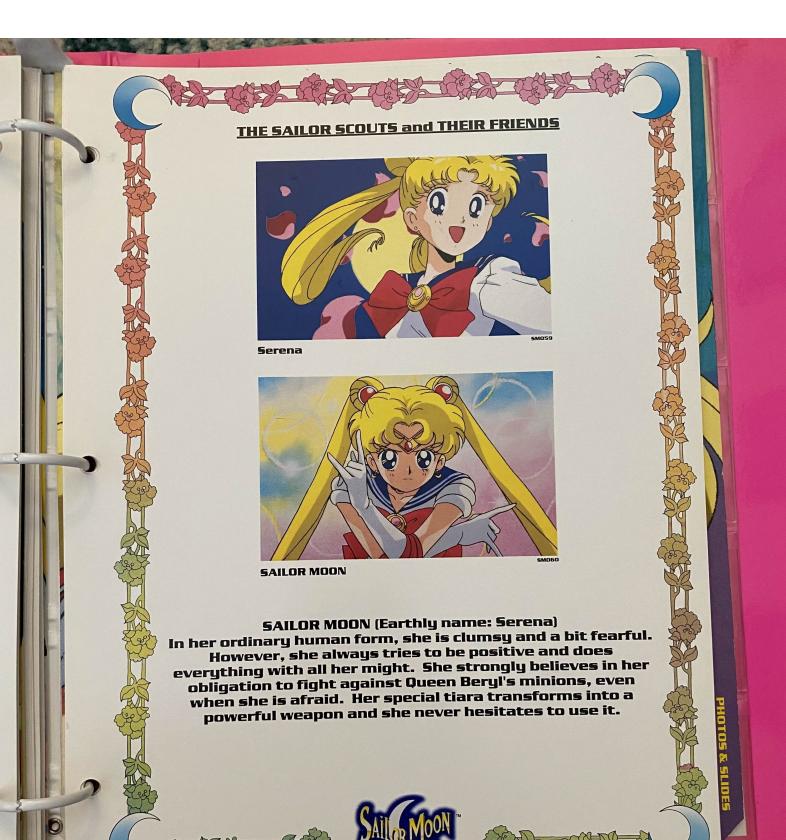
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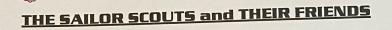








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Amy



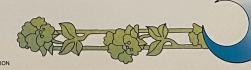
SAILOR MERCURY

SAILOR MERCURY (Earthly name: Amy)
She is a classmate of Sailor Moon's. A brilliant girl, she has special blue goggles that are used to help her see what is not obvious to the naked eye. She also carries a miniature computer in the shape of a compact. Sailor Mercury's special celestial power allows her to spray her adversaries with foam bubbles, temporarily blinding them and giving

the Sailors the advantage.











Raye



SAILOR MARS

SAILOR MARS (Earthly name: Raye) Obstinate and passionate, she has a crush on Darien. Sailor Mars' powers are distributed in two ways: 1) she places her hands together and a stream of fireballs comes

out of her index fingers as she points them at her target; 2) she has a parchment scroll, which when activated keeps

Beryl's evil creatures away.











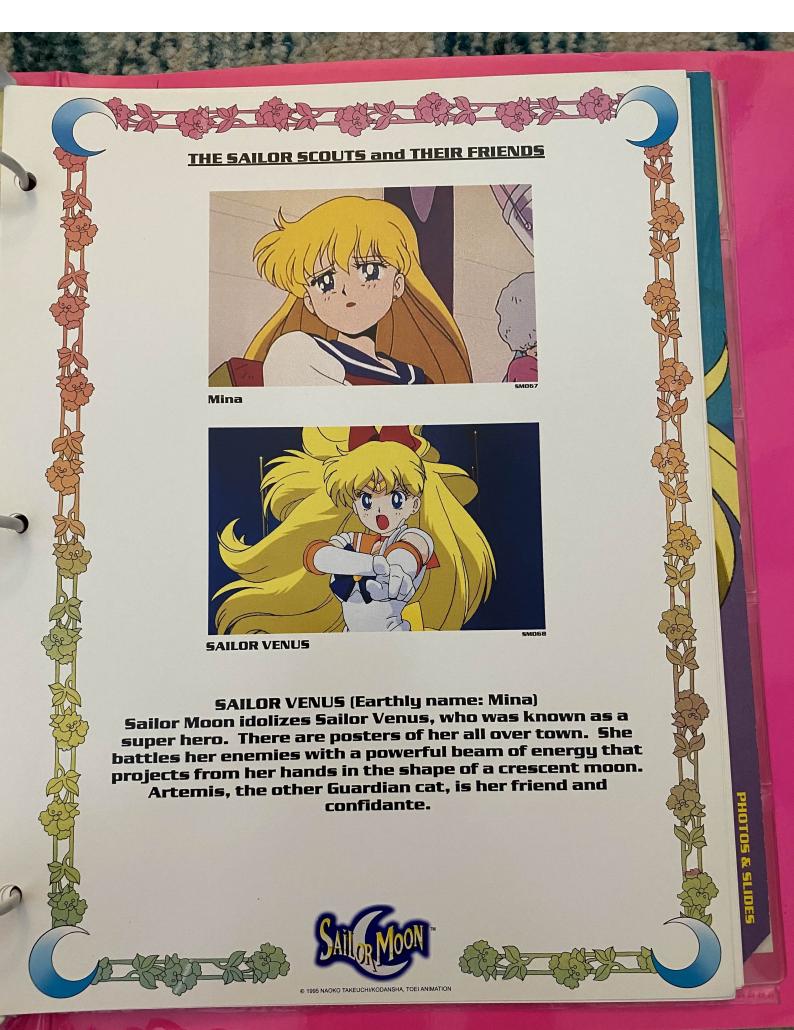
SAILOR JUPITER

SAILOR JUPITER (Earthly name: Lita) She is a year older than the other girls. She is a leader and athletic. From the jewel in her Golden Tiara, an antenna appears, allowing her to unleash the electrical power of a thunderstorm on their enemies.













Darien



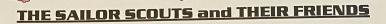
TUXEDO MASK

TUXEDO MASK (Earthly name: Darien)

He appears in every episode, but not as both characters every time. As Masked Tuxedo, he mysteriously appears whenever the girls are in trouble. As a signature piece, he always leaves a red rose behind. He can use his red rose to announce his presence, or throw it directly at an enemy to neutralize them, but to do so weakens him considerably.





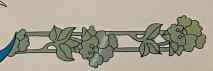




LUNA & ARTEMIS

LUNA & ARTEMIS

Luna, a talking female cat, appears from the beginning as Sailor Moon's Guardian. She informs the others of their powers and gives them transformation pens (except for Sailor Venus, who is associated with Artemis, the talking male feline Guardian).





ENEMIES



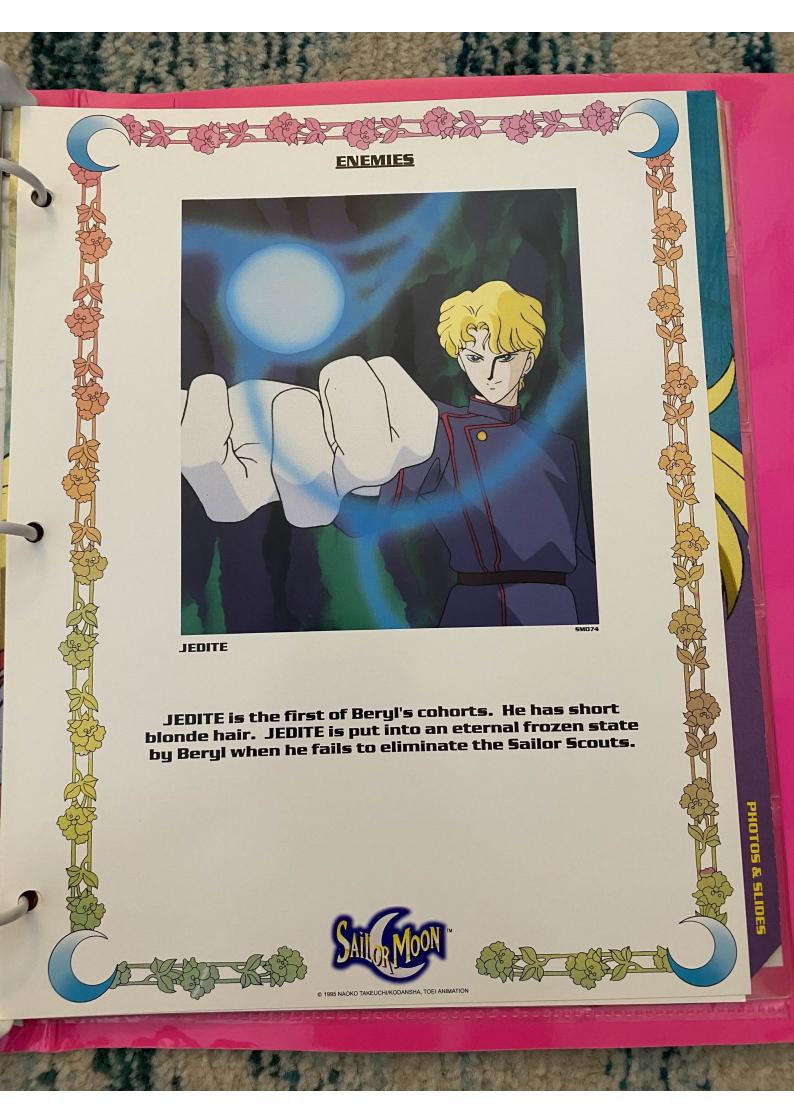
QUEEN BERYL

QUEEN BERYL - She is power hungry and is single-minded in her determination to take over our universe. The most evil of creatures, she never leaves the Negaverse, but stays on her celestial throne and sees everything through her crystal receiver. Beryl expects perfection from the wicked minions she sends to do her bidding, and thinks nothing of destroying them if they fail her in any way.















NEFLITE

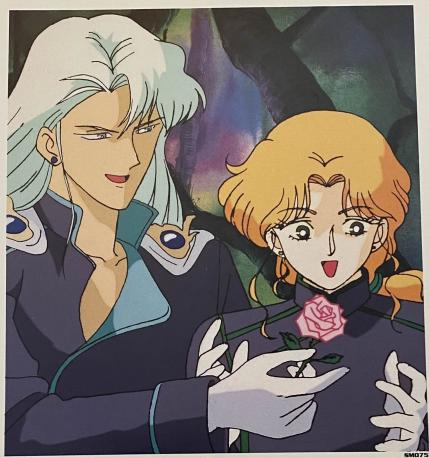
NEFLITE replaces the frozen JEDITE. He has long brown hair and is significantly stronger than Jedite. Sailor Moon's best friend, Molly, falls in love with him, and he eventually tries to protect her. She is by his side when he shows his mortal side and is destroyed by...











MALACHITE

ZOYCITE

ZOYCITE, who is female and has long blonde hair. She is manipulative and constantly tries to gain Beryl's approval and is in love with...

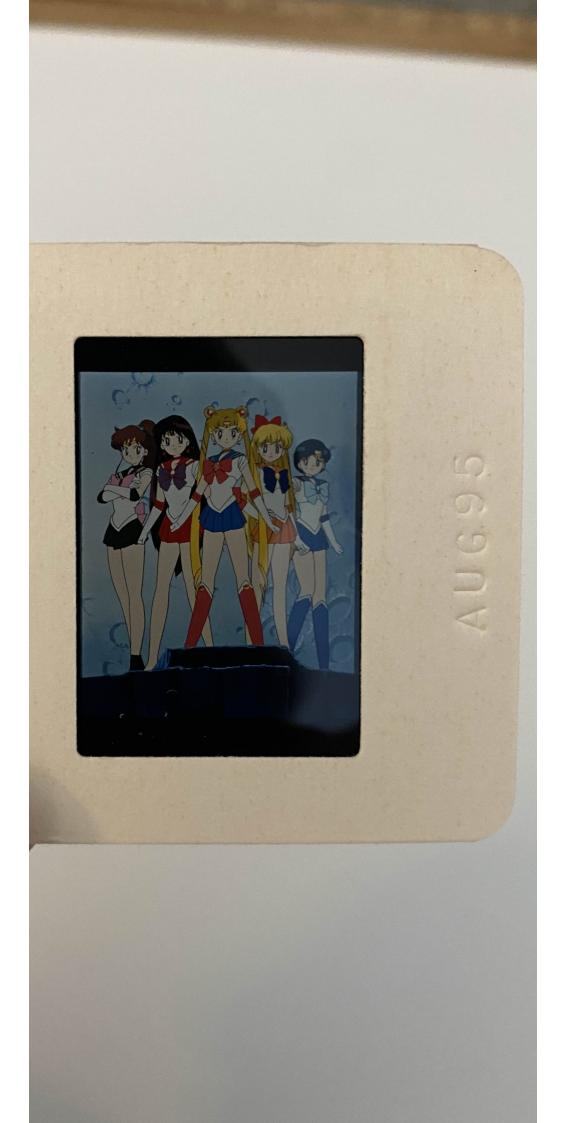
MALACHITE, who has long white hair and is stronger than the others. He is in love with Zoycite.

















AUG95



AUG95



